

## Traits and Definitions Game

- Traits and Definition Game – this enables students to become familiar with words and definitions they are not aware of. (This aligns to Essential English)
  - When a student is considering what statements they like most down to what they like least, having an understanding of the work or access to a dictionary is essential.
  - What we are not measuring is a person’s interpretation of the word like “Assertive” – as people vary in their understanding (Pushy or a Bully).
  - What we are measuring is the meaning of the word – “**Being able to say what I want or need.**” That is where the Game is of assistance to assist students to become aware of definitions they may not be familiar with.

Link: <http://traits.tg-opdu.net/>

Aspects of the Game to assist students:

- A Pause button to enable students to reflect longer
- They gain points for every correct answer
- If they choose an incorrect answer the game provides the correct answer for them to review.
- If the students is unsure of the answer they can select the Box with the “?” then the game will provide some hints to assist the student.
- Students can play the game as much as they like.

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